

# UTAHRAPTOR

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Vivace  $\text{♩} = 144$

Fl.<sub>1</sub>  
Ob.<sub>1</sub>  
Cl.<sub>1</sub>  
Bsn.<sub>1</sub>  
Hn.<sub>1</sub>  
Hn.<sub>2</sub>  
Trp.<sub>1</sub>  
Trb.<sub>1</sub>  
Trb.<sub>2</sub>  
Tuba  
Timp.  
Xylophone  
Bass Drum  
Shaker  
Perc. 3  
Vln.<sub>1</sub>  
Vln.<sub>2</sub>  
Vla.  
Vnc.  
Bs.

*p*  
*mf*  
*p cresc.*

Hn.<sub>1</sub>  
Hn.<sub>2</sub>  
Trp.<sub>1</sub>  
Trb.<sub>1</sub>  
Trb.<sub>2</sub>  
Tuba  
Timp.

Vivace  $\text{♩} = 144$

Xylophone  
Bass Drum  
Shaker  
Perc. 3  
Vln.<sub>1</sub>  
Vln.<sub>2</sub>

*p*  
*mf*  
*p*

Vivace  $\text{♩} = 144$

Vln.<sub>1</sub>  
Vln.<sub>2</sub>  
Vla.  
Vnc.  
Bs.

*pizz.* *#e* *#f*  
*p*  
*pizz.* *b* *c*  
*p*  
*mf*  
*pizz.* *#e* *#f*  
*p cresc.*  
*pizz.*  
*p cresc.*  
*pizz.*  
*p cresc.*  
*pizz.*  
*p cresc.*  
*mf*  
*p cresc.*



Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Cl. 1  
Cl. 2

Bsn. 1  
Bsn. 2

Hn. 1  
Hn. 2

Trp. 1  
Trp. 2  
Trp. 3

Trb. 1  
Trb. 2  
Trb. 3

Tuba

Timpani

Perc. 1  
Perc. 2

Perc. 3

Perc. 4

Perc. 5

Vln. 1  
Vln. 2

Vla.

Vnc.

Bs.



20

**Waltz**

Fl. 1  
Ob. 1  
Cl. 1  
Bsn. 1

*gl.* *gl.* *gl.* *gl.*

*mp* *mf*

*a2*

Hn. 1  
Hn. 2  
Trp. 1  
Trp. 2  
Trb. 1  
Trb. 2  
Tuba

*mp* *mp*

**Waltz**

Tim. 1  
Tim. 2  
Perc. 3  
Perc. 4  
Perc. 5

*mf* *mp*

20

**Waltz**

Vln. 1  
Vln. 2  
Vla.  
Vnc.  
Bs.

*gl.* *gl.* *ff*

*mf* *mf* *mp* *mf* *mp*

*ff* *ff*



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Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Cl. 1  
Cl. 2

Bsn. 1  
Bsn. 2

Hn. 1  
Hn. 2

Trp. 1  
Trp. 2

Trb. 1  
Trb. 2  
Trb. 3

Tuba

Timpani

Perc. 1  
Perc. 2

Perc. 3

Perc. 4

Perc. 5

Vln. 1  
Vln. 2

Vla.

Vnc.

Bs.

This page contains six systems of musical notation. The first system includes parts for Flute 1, Flute 2, Oboe 1, Oboe 2, Clarinet 1, Clarinet 2, Bassoon 1, and Bassoon 2. The second system includes parts for Horn 1, Horn 2, Trombone 1, Trombone 2, Trombone 3, and Tuba. The third system includes parts for Timpani, Percussion 1, Percussion 2, Percussion 3, Percussion 4, and Percussion 5. The fourth system includes parts for Violin 1, Violin 2, Cello, Double Bass, and Double Bass. Various dynamic markings such as *ff*, *gl.*, *f*, *mp*, *p*, *choke*, and *ff ff* are present throughout the score.